

# CHINA VS the CARIBBEAN Team Match

## Regulation

### 1. Discipline

Blitz Team Match

### 2. Eligibility

Each team send four players, including 2 males and 2 females.

### 3. Competition Format and Rules

The whole tournament includes two stages. The first stage is selections, the second stage is the team match. Selections are held by China and the Caribbean separately.

Following is the format for the second stage:

- 3.1** Four rounds of Scheveningen team competition. Each round contains two games with different colors for each side. FIDE rating will not be rated.
- 3.2** Player should log in chess.com platform on time to play. Lichess is the reserved platform for the tournament.
- 3.3** The time is 5 minutes with an increment of 3 seconds for each move.
- 3.4** The team with higher total game points will be the winner. If the total game points are the same, the total points of Board 1 will be compared; if tie, the total points of Board 2 will be compared and so on. If the total points of Board 4 are still tie, then the Board 1 of each team should play a blitz game with 5 minutes for the white and 4 minutes for the black. The colors are determined by drawing lots. If tie, the black wins.
- 3.5** The Board number of players will be decided according to the descending order of FIDE standard ratings in the month of the match.
- 3.6** Proposal of draw offering is not allowed.
- 3.7** Each round shall be held within the prescribed time. **In case of temporary delay, the start time announced by the Chief Arbiter shall prevail.** Each player should log in the platform and enter the tournament page 15 minutes before the start.
- 3.8** If the player is unable to log in after the start of the game, the tournament will start as normal and the player should bear the time by him/her self.

- 3.9** There should be no other electronic equipment other than those used for competition and monitoring.
- 3.10** Players are not allowed to leave the camera range during the game.
- 3.11** The latest rules of FIDE will be applied.
- 3.12** All tournament notification, results publication and communication between players and arbiters will be conducted on the official tournament website, Zoom and Slack. Players should install and register relevant applications in advance (the link will be sent in due course).
- 3.13** During the game, players should turn on the microphone, the camera and share the screen in Zoom. If players have any questions, please type your questions in the Zoom chat box, avoiding bother other players. After the game, players could leave the camera range to have a rest but should pay attention to the start time of next round.
- 3.14** The Organizing Committee shall not be responsible for the technical failure of the players during the game. If the result, including but not limited to timeout, is caused by the Internet connection, the game will be defaulted according to the competition rules, and the players shall not lodge a complaint for this reason.
- 3.15** Players need to use laptops or desktops with cameras and microphones for the game. The use of mobile phones is prohibited. If the player is under age, his or her guardian may assist in adjusting the settings of the camera and the competition platform.
- 3.16** Two cameras should be installed for all players.
- (1) Camera A: installed on the left or right diagonal back of the player at a reasonable distance from the player, computer and the front of the player. This camera is used to provide real-time video for arbiters.
- (2) Camera B: computer camera should be connected during the game, with a full picture of player's face and the environment behind. This camera is used to record video during the game in case of inspection.
- 3.17** Local arbiter is responsible for assisting players to install cameras and monitor the match. Before the match, the local arbiter should ask players to enter Zoon room and connect Camera A to provide real-time video. During or after the match, local arbiter is required to provide the Camera B video according to the requirement of Chief Arbiter.
- 3.18** Players should dress properly and neatly and behave politely.
- 3.19** All players shall abide by the principle of fair play and the FIDE Anti-Cheating Regulations as well as rules of chess.com platform. If cheating is

found, the player shall be punished according to relevant provisions of FIDE Anti-Cheating Regulations.

#### **4. Team Match Schedule** (Beijing time: GMT +8)

<b>Date</b>	<b>Time</b>	<b>Rounds</b>
3 December, 2022	20: 00	Round 1 Game 1
	20: 30	Round 1 Game 2
	21: 00	Round 2 Game 1
	21: 30	Round 2 Game 2
4 December, 2022	20: 00	Round 3 Game 1
	20: 30	Round 3 Game 2
	21: 00	Round 4 Game 1
	21: 30	Round 4 Game 2

**\*In case of temporary delay, the start time shall be announced by the Chief Arbiter.**

#### **5. Rankings and Awards**

The winner team will be awarded a prize money of 28'000 CNY or equivalent USD; the runner-up team will be awarded a prize money of 21'000 CNY or equivalent USD.

#### **6. Arbiters**

- 6.1** Chinese Chess Association shall appoint 1 Chief Arbiter and 1 Pairing Chairman.
- 6.2** The Caribbean area shall appoint 1 Deputy Chief Arbiter.

#### **7. Appeals**

- 7.1** The Appeals Committee will be formed at the Technical Meeting.
- 7.2** The Appeals Committee will be composed of 2 members from China and 1 member from the Caribbean, and 3 reserved members.
- 7.3** All appeals must be submitted in writing to the Chief Arbiter within 10 minutes after the end of the match, and a deposit of 1'000 CNY or 150 USD must be paid. The deposit will be refunded if the appeal is determined merit.

#### **8. Miscellaneous**

- 8.1** No registration fees are required for this event.
- 8.2** Chinese Chess Association and Suriname Chess Federation hold all rights to interpret this regulation.
- 8.3** Participants are obliged to know his/her own health condition, and ensure his/her health condition meets the physical requirement of the event.
- 8.4** Participants are acknowledged by default to know sport risks and are voluntary to participate in this event. Participants shall take responsibilities for any possible casualties or accidents during the event period. His/her families, executors or any personnel concerned shall not lodge a claim or file a lawsuit against organizers or any related party on this ground.
- 8.5** Chinese Chess Association is responsible for the organization and relevant costs of the Team Match in stage two.
- 8.6** All costs mentioned above will be paid after the end of Team Match.